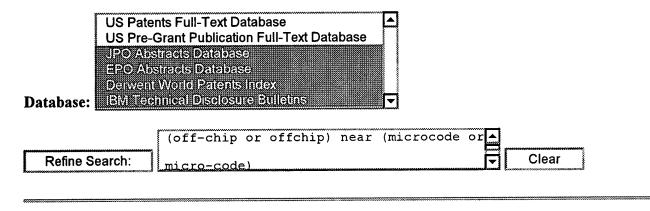


Search Results -

| Term | Documents |
|--|-----------|
| OFF-CHIP.DWPI,TDBD,EPAB,JPAB. | 1003 |
| OFFCHIP.DWPI,TDBD,EPAB,JPAB. | 4 |
| MICROCODE.DWPI,TDBD,EPAB,JPAB. | 2432 |
| MICRO-CODE.DWPI,TDBD,EPAB,JPAB. | 256 |
| ((OFFCHIP OR OFF-CHIP) NEAR (MICRO-CODE OR MICROCODE)).JPAB,EPAB,DWPI,TDBD. | 2 |

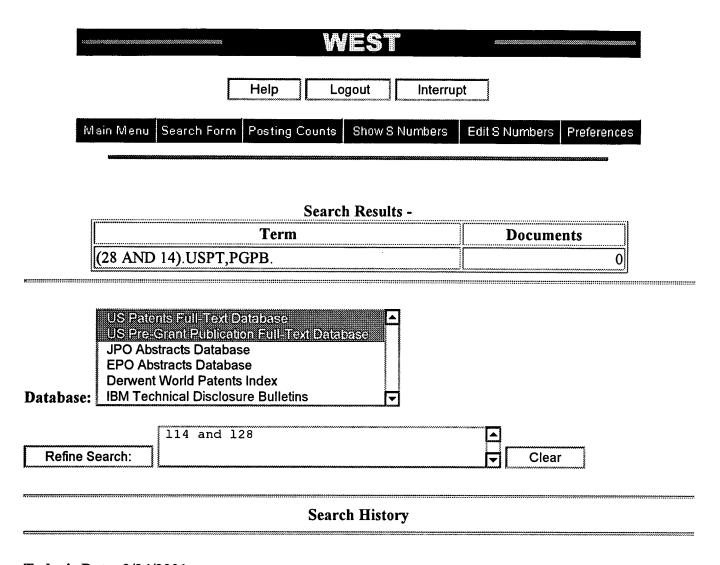


Search History

Today's Date: 9/24/2001

| DB Name | <u>Query</u> | Hit Count | Set Name |
|---------------------|--|-----------|------------|
| JPAB,EPAB,DWPI,TDBD | (off-chip or offchip) near (microcode or micro-code) | 2 | <u>L21</u> |
| JPAB,EPAB,DWPI,TDBD | 118 and 119 | 3 | <u>L20</u> |
| JPAB,EPAB,DWPI,TDBD | (external) near (microcode or micro-code) | 18 | <u>L19</u> |
| JPAB,EPAB,DWPI,TDBD | (internal) near (microcode or micro-code) | 17 | <u>L18</u> |
| USPT,PGPB | 116 not 111 | 8 | <u>L17</u> |
| USPT,PGPB | 114 and 115 | 12 | <u>L16</u> |
| USPT,PGPB | (internal) near (microcode or micro-code) | 98 | <u>L15</u> |
| USPT,PGPB | (external) near (microcode or micro-code) | 51 | <u>L14</u> |
| USPT,PGPB | (off-chip or offchip) near (microcode or micro-code) | 4 | <u>L13</u> |
| USPT,PGPB | (off-chip or offchip) near microcode | 4 | <u>L12</u> |
| USPT,PGPB | 19 and 110 | 4 | <u>L11</u> |
| USPT,PGPB | internal microcode | 79 | <u>L10</u> |
| USPT,PGPB | external microcode | 30 | <u>L9</u> |
| DWPI | l6 and 17 | 0 | <u>L8</u> |
| DWPI | external microcode | 2 | <u>L7</u> |
| DWPI | internal microcode | 2 | <u>L6</u> |
| DWPI | 5274829.uref. | 0 | <u>L5</u> |
| DWPI | 5900025.pn. | 1 | <u>L4</u> |
| DWPI | (demers and lentz).in. | 1 | <u>L3</u> |
| EPAB | (demers and lentz).in. | 1 | <u>L2</u> |
| USPT,PGPB | 5274829.pn. | 1 | <u>L1</u> |

9/24/01 3:39 AM



Today's Date: 9/24/2001

| DB Name | DB Name Query | | Hit Count Set Name | |
|---------------------|--|-----|--------------------|--|
| USPT,PGPB | 114 and 128 | 0 | <u>L29</u> | |
| USPT,PGPB | ((712/24)!.CCLS.) | 112 | <u>L28</u> | |
| USPT,PGPB | 114 and 126 | 1 | <u>L27</u> | |
| USPT,PGPB | ((712/23)!.CCLS.) | 553 | <u>L26</u> | |
| USPT,PGPB | 124 not 116 | 3 | <u>L25</u> | |
| USPT,PGPB | 114 and internal rom | 5 | <u>L24</u> | |
| USPT,PGPB | (((712/246)!.CCLS.)) | 26 | <u>L23</u> | |
| USPT,PGPB | ((712/248)!.CCLS.) | 136 | <u>L22</u> | |
| JPAB,EPAB,DWPI,TDBD | (off-chip or offchip) near (microcode or micro-code) | 2 | <u>L21</u> | |
| JPAB,EPAB,DWPI,TDBD | 118 and 119 | 3 | <u>L20</u> | |
| JPAB,EPAB,DWPI,TDBD | (external) near (microcode or micro-code) | 18 | <u>L19</u> | |
| JPAB,EPAB,DWPI,TDBD | (internal) near (microcode or micro-code) | 17 | <u>L18</u> | |
| USPT,PGPB | 116 not 111 | 8 | <u>L17</u> | |
| USPT,PGPB | 114 and 115 | 12 | <u>L16</u> | |
| USPT,PGPB | (internal) near (microcode or micro-code) | 98 | <u>L15</u> | |
| USPT,PGPB | (external) near (microcode or micro-code) | 51 | <u>L14</u> | |
| USPT,PGPB | (off-chip or offchip) near (microcode or micro-code) | 4 | <u>L13</u> | |
| USPT,PGPB | (off-chip or offchip) near microcode | 4 | <u>L12</u> | |
| USPT,PGPB | 19 and 110 | 4 | <u>L11</u> | |
| USPT,PGPB | internal microcode | 79 | <u>L10</u> | |
| USPT,PGPB | external microcode | 30 | <u>L9</u> | |
| DWPI | 16 and 17 | 0 | <u>L8</u> | |
| DWPI | external microcode | 2 | <u>L7</u> | |
| DWPI | internal microcode | 2 | <u>L6</u> | |
| DWPI | 5274829.uref. | 0 | <u>L5</u> | |
| DWPI | 5900025.pn. | 1 | <u>L4</u> | |
| DWPI | (demers and lentz).in. | 1 | <u>L3</u> | |
| EPAB | (demers and lentz).in. | 1 | <u>L2</u> | |
| USPT,PGPB | 5274829.pn. | 1 | <u>L1</u> | |
| | | | | |

2 of 2

Generate Collection

L17: Entry 1 of 8

File: USPT

May 22, 1990

US-PAT-NO: 4928223

DOCUMENT-IDENTIFIER: US 4928223 A

TITLE: Floating point microprocessor with directable two level microinstructions

DATE-ISSUED: May 22, 1990

INVENTOR-INFORMATION:

STATE ZIP CODE COUNTRY CITY NAME CA N/A N/A Dao; Tich T. Cupertino N/A Cupertino CA N/A Burke; Gary R.

ASSIGNEE-INFORMATION:

CITY STATE ZIP CODE COUNTRY TYPE CODE

N/A 02 Fairchild Semiconductor Corporation Cupertino CA N/A

APPL-NO: 6/ 901446

DATE FILED: August 28, 1986

PARENT-CASE:

This application is a continuation-in-part of patent application Ser. No. 433,059, filed October 6, 1982.

INT-CL: [5] G06F 9/00, G06F 9/22, G06F 9/26, G06F 13/00 US-CL-ISSUED: 364/200; 364/232.8, 364/243, 364/243.3, 364/244.6, 364/247, 364/247.6, 364/262.4, 364/262.7, 364/262.8

US-CL-CURRENT: 712/247

FIELD-OF-SEARCH: 364/2MSFile, 364/9MSFile

PRIOR-ART-DISCLOSED:

U.S. PATENT DOCUMENTS

Search Selected Search ALL

| PAT-NO | ISSUE-DATE | PATENTEE-NAME | US-CL |
|----------------|----------------|-------------------|---------|
| 3631405 | December 1971 | Hoff et al. | N/A |
| 3748649 | July 1973 | McEowen et al. | 340/172 |
| 3766532 | October 1973 | Liebel, Jr. | 340/172 |
| 3868649 | February 1975 | Sato et al. | N/A |
| 3886523 | May 1975 | Ferguson et al. | 340/172 |
| 4032895 | June 1977 | Lanza | 364/200 |
| 4138718 | February 1979 | Toke | 364/200 |
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| 4173041 | October 1979 | Dvorak et al. | 364/200 |
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| 4307445 | December 1981 | Tredennick et al. | 364/200 |
| <u>4323964</u> | April 1982 | Gruner | 364/200 |
| 4325121 | April 1982 | Gunter et al. | 364/200 |
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| 4338661 | July 1982 | Tredennick | 364/200 |
| 4338675 | July 1982 | Palmer et al. | 364/748 |
| 4346436 | August 1982 | Wise | N/A |
| 4399505 | August 1983 | Druke et al. | 364/200 |
| 4434462 | February 1984 | Guttag et al. | 364/200 |
| 4455604 | June 1984 | Ahlstrom et al. | 364/200 |
| | | | |

FOREIGN PATENT DOCUMENTS

| FOREIGN-PAT-NO | PUBN-DATE | COUNTRY | US-CL |
|----------------|---------------|---------|-------|
| 1091355 | December 1980 | CAX | |

OTHER PUBLICATIONS

The Organization of Microprogram Stores, Dasgupta, ACM Computing Surveys, vol. II, No. 1, Mar. 1979, pp. 39-65.
Microprogramming: A Tutorial and Survey of Recent Developments, Rauscher et al., IEEE Trans. on Computers, vol. C-29, No. 1, 1/80, pp. 2-19.
Architecture for VLSI-Circuits in Digital Signal Processing, Block et al., Proceedings of the IEEE International Conference on Circuits and Computers, vol. 2 of 2, Oct. 1-3, 1980, N.Y., pp. 1184-1187.
Speedup Arithmetic Functions While Using Less Software, Gordon, Electrical Design News, vol. 27, No. 11, May, 1982, pp. 167-171.
IBM Technical Disclosure Bulletin, vol. 22, No. 8B, Jan. 1980, entitled "Hibride Control Storage".
Article entitled "A Multiprocessor Architecture Adapted to VLSI Custom Design", J. M. C. Alves Marques, Microprocessor Systems: Software, Firmware and Hardware, Six Euromicro Symposium and Microprocessing and Microprogramming, Sep. 16-18, 1980, London, pp. 321-327, North-Holland Publishing Company, New Yor, Oxford.

ART-UNIT: 232

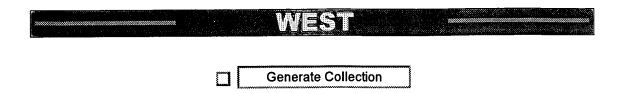
PRIMARY-EXAMINER: Eng; David Y. ASSISTANT-EXAMINER: Chan; Emily Y.

ATTY-AGENT-FIRM: Patch; Lee Glenn; Michael Murray; William H.

ABSTRACT:

A microprocessor integrator circuit includes split nanocode memories which enables simultaneous execution of an arithmetic operation and an operand fetch for maximizing through-put. The circuit also includes a shared sequencing arithmetic logic unit which handles all microcode sequencing plus memory address sequencing. The circuit also provides nanocode sequencing which enables storage of constants and data in a microcode space which can include an off-chip writable control store. In addition, two level microcode is utilized to enable long routines to be vertically encoded without the overhead of a large number of read only memory outputs.

7 Claims, 29 Drawing figures



L17: Entry 1 of 8 File: USPT May 22, 1990

DOCUMENT-IDENTIFIER: US 4928223 A

TITLE: Floating point microprocessor with directable two level microinstructions

BSPR:

External microcode has also been implemented in bit slice 4-bit microprocessors where it is easier to implement, since all the microcode is off the chip.

BSPR:

The attractiveness of implementing external microcode in microprocessor integrated circuits is thus appreciated in the prior art. However, despite considerable development to date, there remains a need for further improvement in techniques for implementing such external microcode in order to allow user specification of microcode, without long delay cycles inherent in having user microcode implemented in the microprocessor integrated circuit itself during its fabrication.

DRPR

FIG. 15 is a block diagram of another portion of the microprocessor integrated circuit shown in FIGS. 1 and 2 depicting how the microprocessor of the present invention is connected to an external microcode read only memory.

DEPR:

For use without external microcode, a microprocessor in accordance with FIG. 1 may be provided in a standard 40 pin integrated circuit package. In addition, an extended pin version of the microprocessor integrated circuit may be provided with extra pins for off chip user microcode. The pins have the significance shown in Table 1 below.

DEPR:

FIG. 15 shows how the microprocessor of this invention is connected to an external microcode ROM 3000, in order to allow user supplied microcode to be handled by the microprocessor in the same manner as microcode in the internal ROM 120. Decode PLA 3002 receives instructions on line 3004, decodes those instructions, and provides signals corresponding to the addresses of those instructions on line 3006 to sequence registers 3008. The addresses are supplied by sequence registers 3008 on line 3010 to microcode ROM 120, which outputs the instructions corresponding to the addresses on line 3012 to multiplexer 3014, which in turn supplies the instructions to micro-instruction register 3016. The output of sequence registers 3008 is also connected by line 3018 to the external microcode ROM 3000, located off chip from the microprocessor. External microcode ROM 3000 is also connected to mutliplexer 3014 by line 3020, to supply externally stored micro-instructions to the micro-instruction register 3016. A first portion 3022 of the micro-instruction register 3016 is connected to sequence register 3008 by line 3024. Second and third portions 3026 and 3028 of the micro-instruction register 3016 are respectively connected to nanocode 2 PLA 132 and nanocode 1 ROM 128 by lines 3030 and 3032. The nanocode 2 PLA 132 and the nanocode 1 ROM 128 are respectively connected by lines 3034 and 3036 to nanoinstruction registers 3038 and 3040. Lines 3042 and 3044 provide feedback loops between the nanoinstruction registers 3038 and 3040, respectively, and the nanocode 2 PLA 132 and the nanocode 1 ROM 128. Sequencing register control output signals are supplied by nanoinstruction register 3038 on line 3046. Data path control signals are supplied by nanoinstruction register 3040 on line 3048. Branch inputs are supplied by nanoinstruction register 3040 on line 3050 to branch PLA 3052. Branch condition signals are also supplied on line 3054 to the PLA. Branch control signals are supplied by the branch PLA 3052 on line 3056, for supply to sequence registers 3008. Instruction status signals are supplied to the nanocode 2 PLA 132 on line 3058.

DEPR:

Sequencing the microcode ROM 120 through use of sequence registers 3008 reduces the number of inputs and outputs of the microcode ROM. Putting an additional level of sequencing around the nanocode allows the external microcode ROM 3000 to be used for constants as well as microinstructions. The control ALU can also be used by address registers as well as the sequence registers 3008 as a result. Further, some microcode reduction is possible by utilizing sequences of nanocodes. The nanocode sequence mechanism is very simple, since branching is handled at the microcode level.

DEPR

The inclusion of a stack in the microprocessor saves microinstructions, by allowing a microinstruction to "call" a routine. The routine can be a complete instruction, such as floating point addition. Complex instructions, such as tangent, can be built up out of the sequence of simpler instructions, such as polynomial, which are themselves constructed from simpler instructions. As a result, the external microcode ROM 3000 does not need to be either very wide or very long. A width of 16 bits and a length of 4000 bits will handle most applications. Dividing the nanocode store into PLA 132 and ROM 128 reduces its size requirements. The nanocode 2 PLA 132 controls microcode sequencing and memory operations and the nanocode 1 ROM 128 controls the data path in the microprocessor. The sequencing nanocode is very small. Splitting the nanocode in this manner saves repeating non-active outputs throughout the nanocode store, and allows more combinations of sequencing operations, such as CALL/RETURN, with data path operations. The micro-instruction provides an address for both the PLA 132 and the ROM 128, plus an offset which is used to calculate the next microaddress in the case of a branch.

DEPR:

The external microcode ROM 3000 has its own address and data bus, independent of the main CPU bus. The address range of this local bus is limited by the pin out restrictions of an integrated circuit package containing the microprocessor. Assuming a 64-pin package, a reasonable number of pins available for the external microcode ROM, address and data bus is 28, which may be split to give 16 bits of microcode word and 12 bits of address. In this case, only 4K words of external microcode are available. The number of words of external microcode can be increased by using an external random access memory instead of a ROM. The microcode can be downloaded from main memory to configure the microcode according to the nature of the task currently in execution. A further advantage of a local RAM for external microcode storage is that the on chip register storage can be extended using the RAM to store operands without involving the main memory.

DEPR:

As previously described, the instruction takes the form S, D, T, F; where S is the source (3-bits), D is the destination (3-bits), T is the type (2-bits), and F is the function (8-bits). All ten bits of the T and F fields are input to the decode PLA. The output of this decode is a 13-bit address. The mapping covers both on-chip and off-chip microcode. The most significant bit is a 1 for off-chip addresses. For the on-chip mapping, starting addresses are on 4-word boundaries distributed throughout the microcode address space. The off-chip addresses are defined on 2-word boundaries at the bottom of each 1K block of external microcode.

DEPR:

The major features of the preferred embodiment of the control scheme of the present invention include the following. Two level microcode which allows long routines to be vertically encoded without the overhead of a large number of ROM outputs. Off-chip writable control store allows large extensions to the basic instruction set. External microcode can be stored in standard high speed ROM/PROM, or can be in RAM and down loaded from a host processor. Split nanocode ROM allows simultaneous execution of an arithmetho operation and an operand fetch to maximize through-put. Shared sequencing ALU handles all microcode sequencing plus memory address sequencing. This simplifies the architecture by enabling the use of a single ALU. Nanocode sequencing allows storage of constants and data in the microcode space, which is important for the off-chip microcode. Stack registers provide a means of utilizing microcode as micro-subroutines inside large functions. Pointer registers provide an efficient way to access data and

constants from main memory or local memory. A microcode status register gives the microcode the ability to alter the register assignments, precision and rounding mode of standard routines, to optimize the use of the microcode. Instruction, control and status registers are loaded or read by the host processor to initialize an operation, to set up parameters of that operation and to check the exception flags.

DEPL:

For use with an external microcode in an off chip ROM or other suitable memory, the microprocessor integrated circuit in accordance with FIG. 1 may be provided on an extended, 64 pin package. In addition to the pins and signals specified in Table I, such a 64 pin package has the additional pins and signals shown below in Table II.

Generate Collection

L17: Entry 2 of 8

File: USPT

Jun 24, 1986

US-PAT-NO: 4597041

DOCUMENT-IDENTIFIER: US 4597041 A

TITLE: Method and apparatus for enhancing the operation of a data processing

system

DATE-ISSUED: June 24, 1986

INVENTOR-INFORMATION:

| NAME | CITY | STATE | ZIP CODE | COUNTRY |
|--------------------|------------|-------|----------|---------|
| Guyer; James M. | Marlboro | MA | N/A | N/A |
| Epstein; David I. | Framingham | MA | N/A | N/A |
| Keating; David L. | Holliston | MA | N/A | N/A |
| Anderson; Walker | Arlington | MA | N/A | N/A |
| Veres; James E. | Framingham | MA | N/A | N/A |
| Kimmens; Harold R. | Hudson | MA | N/A | N/A |

ASSIGNEE-INFORMATION:

| NAME | CITY | STATE | ZIP CODE | COUNTRY | TYPE CODE |
|--------------------|-------------|-------|----------|---------|-----------|
| Data General Corp. | Westborough | MA | N/A | N/A | 02 |

APPL-NO: 6/ 441839 DATE FILED: November 15, 1982

INT-CL: [4] G06F 9/24

US-CL-ISSUED: 364/200 US-CL-CURRENT: 712/248; 712/208, 712/245 FIELD-OF-SEARCH: 364/2MSFile, 364/9MSFile

PRIOR-ART-DISCLOSED:

U.S. PATENT DOCUMENTS

| | Search Selected | Search ALL | |
|---------|-----------------|---------------|---------|
| PAT-NO | ISSUE-DATE | PATENTEE-NAME | US-CL |
| 4157587 | June 1979 | Joyce et al. | 364/200 |
| 4245302 | January 1981 | Amdahl | 364/200 |
| 4310879 | January 1982 | Pandeya | 364/200 |
| 4386399 | May 1983 | Rasala et al. | 364/200 |
| 4450519 | May 1984 | Guttag et al. | 364/200 |

ART-UNIT: 237

PRIMARY-EXAMINER: Heckler; Thomas M.

ATTY-AGENT-FIRM: Cechony; Gerald Wall; Joel

ABSTRACT:

A data processing system having separate kernel, vertical and horizontal microcode, separate loading of vertical microcode and a permanently resident kernel microcode, and a soft console with dual levels of capability. The system includes a processor having dual ALC and microcode processors, and an instruction processor. Also included are a processor incorporating a multifunction processor memory, a malfunction nibble shifter, and a high speed look-aside memory control.

8 Claims, 9 Drawing figures

2 of 2 9/24/01 3:33 AM

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| | | |
| • | Generate Collection | |

L17: Entry 2 of 8

File: USPT

Jun 24, 1986

DOCUMENT-IDENTIFIER: US 4597041 A TITLE: Method and apparatus for enhancing the operation of a data processing system

DEPR:

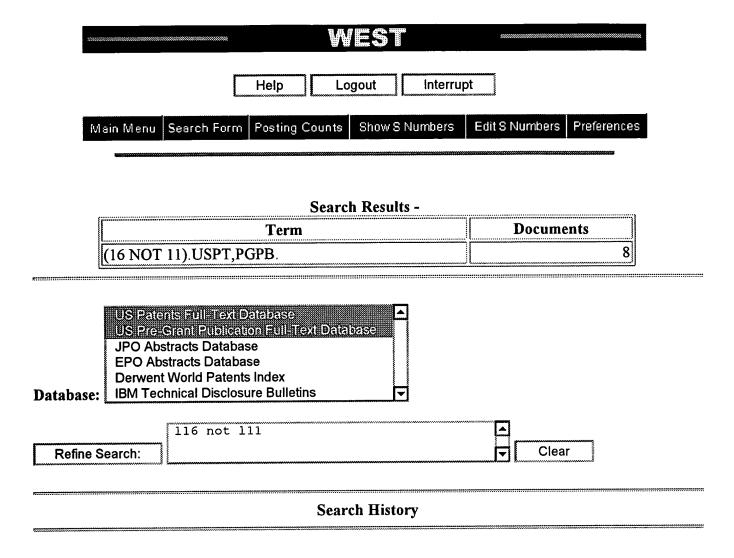
Finally, USCL 500 includes <u>internal microcode</u> control logic USCLC, which USCLC receives and decodes control and instruction inputs from Microinstruction Decode (UID) 522, which will be described below, to control operation of USCL 500.

DEPR:

As previously described, CS 101 implements vertical microcode in a writable control store, that is, VUM 534. A means, described next below, is provided to write vertical microcode from external memory to MEM 102 and from MEM 102 to VUM 534. This means also allows the contents of VUM 534 and and KUM 532 read from VUM 534 or KUM 532 to D Bus 112, for example, to verify microcode residing in VUM 534 or KUM 532 or to be read as a source of literal data. This mechanism operate under microcode control and the functions described may be performed under control of microcode provided from either KUM 532 or VUM 534.

DEPR:

Referring first to CPUP 122, CPUP is a 32 bit processor comprised of 8 four bit Advanced Micro Devices (AMD) 2901C microprocessors connected in parallel. CPUP 122 performs all CS 101 arithmetic operations under microcode control of CU 104. CPUP 122 includes a random access memory (RAM), a shift register/buffer, a register file, an arithmetic and logic unit (ALU), and other registers, shift registers, and multiplexers as needed to perform general purpose data manipulation operations, including arithmetic operations. CPUP 122 further includes internal microcode control, which receives instruction inputs from US 116. CPUP 122 receives two inputs, AREG and BREG from US 116 microcode control output which selects, for certain operations, source and destination registers in CPUP 122's register file. As indicated in FIG. 6, CPUP 122 has a 32 bit data input connected from D Bus 112 and a 32 bit output connected to Y Bus 124. The circuitry comprising CPUP 122 are commercially available components well known to those of ordinary skill in the art, and will not be described further except as required for a more thorough understanding of CS 101 during the following detailed descriptions of other portions of PU 106.



Today's Date: 9/24/2001

| DB Name | Query | Hit Count | Set Name |
|-------------|--|------------|------------|
| USPT,PGPB | 116 not 111 | 8 | <u>L17</u> |
| USPT,PGPB | 114 and 115 | 12 | <u>L16</u> |
| USPT,PGPB | (internal) near (microcode or micro-code) | 98 | <u>L15</u> |
| USPT,PGPB | (external) near (microcode or micro-code) | 51 | <u>L14</u> |
| USPT,PGPB | (off-chip or offchip) near (microcode or micro-code) | 4 | <u>L13</u> |
| USPT,PGPB | (off-chip or offchip) near microcode | 4 | <u>L12</u> |
| USPT,PGPB | 19 and 110 | 4 | <u>L11</u> |
| USPT,PGPB | internal microcode | 7 9 | <u>L10</u> |
| USPT,PGPB | external microcode | 30 | <u>L9</u> |
| DWPI | 16 and 17 | 0 | <u>L8</u> |
| DWPI | external microcode | 2 | <u>L7</u> |
| DWPI | internal microcode | 2 | <u>L6</u> |
| DWPI | 5274829.uref. | 0 | <u>L5</u> |
| DWPI | 5900025.pn. | 1 | <u>L4</u> |
| DWPI | (demers and lentz).in. | · 1 | <u>L3</u> |
| EPAB | (demers and lentz).in. | 1 | <u>L2</u> |
| USPT,PGPB | 5274829.pn. | 1 | <u>L1</u> |
| | | | |

WEST

End of Result Set

Generate Collection

L21: Entry 2 of 2

File: TDBD

Aug 1, 1982

TDB-ACC-NO: NA8208952

DISCLOSURE TITLE: On-Chip Microcoding of a Microprocessor with only Most Frequently Used Instructions of a Large System. August 1982.

PUBLICATION-DATA:

IBM Technical Disclosure Bulletin, August 1982, US

VOLUME NUMBER: 25 ISSUE NUMBER: 3A PAGE NUMBER: 952 - 953

PUBLICATION-DATE: August 1, 1982 (19820801)

CROSS REFERENCE: 0018-8689-25-3A-952

DISCLOSURE TEXT:

2p. The performance of a processor is strongly influenced by the length of its critical path from the control store, to the data flow, to the conditional next microword address generator, and back to the control store. A microprocessor, which contains the entire critical path within one chip, can have a very short critical path, and hence a short microcycle time, without expending large amounts of power driving control store addresses and microwords across chip pins. However, currently foreseen microprocessors are limited to an on-chip control store size that will contain only about one quarter of the microcode necessary to implement a mainframe architecture. - The necessary microcode can be partitioned with only the most commonly used microcode, for fixed point and branching instructions, on chip. In a typical instruction mix, these instructions account for 95 percent by frequency of occurrence, and for 60 percent to 75 percent by execution time. Thus, it is very useful to have these instructions implemented by on-chip microcode with a fast cycle time. However, it is also necessary to provide a data path by which microwords can be brought onto the microprocessor chip, and provide an off-chip control store to the chip to implement instructions and functions whose microcode will not fit on the microprocessor itself. - This could be done in several cycles using the existing address and/or data pins for the microword bits, or it could be done using dedicated pins. The off-chip control store must be wide enough for both the microword bits and microword selection bits that are required by the sequencer. The off-chip microword sequencer must have access to on-chip status information, in order to perform conditional microprogram branches and in order to pass control back end forth between on-chip and off-chip functions and instructions. - This method of partitioning the microcode necessary for implementing a large system or mainframe architecture has the the following advantages: A) An architecture of unlimited complexity can be implemented by a sufficiently large off-chip control store. B) Difficult parts of the architecture can be placed off-chip, where they can be corrected without altering the microprocessor chip itself. - product uses a microprocessor chip with larger on-chip control store. D) With care, patches to the on-chip microcode can be implemented in the off-chip microcode if errors are found. E) Since off-chip instructions are executed in the same engine as on-chip instructions, they have full access to registers, condition code and other facilities of the machine. F) All accesses to main storage and channels are made by the same microprocessor. The arrangement for partitioning microcode between on-chip and off-chip control stores allows the most frequently used instructions to run with the cost/performance of microprocessors (due to the short critical path produced by on-chip microcode), and runs the rest of the architecture's instructions and functions with the cost/performance characteristic of bit slices (with the longer

functions with the cost/performance characteristic of bit slices (with the longer critical path produced by off-chip microcode). This is illustrated in the above drawing.

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WEST

Generate Collection

L25: Entry 1 of 3

File: USPT

Oct 31, 2000

US-PAT-NO: 6141740

DOCUMENT-IDENTIFIER: US 6141740 A

TITLE: Apparatus and method for microcode patching for generating a next address

DATE-ISSUED: October 31, 2000

INVENTOR-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY Mahalingaiah; Rupaka Austin TX N/A N/A Miller; Paul K. Austin TX N/A N/A

ASSIGNEE-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY TYPE CODE

Advanced Micro Devices, Inc. Sunnyvale CA N/A N/A 02

APPL-NO: 8/ 808483

DATE FILED: March 3, 1997

PARENT-CASE:

CROSS REFERENCE TO RELATED APPLICATIONS This application is related to the following patent applications: "A Byte Queue Divided into Multiple Subqueues for Optimizing Instruction Selection Logic", U.S. patent application Ser. No. 08/650,940, now U.S. Pat. No. 5,748,978. "A Method For Concurrently Dispatching Microcode And Directly-Decoded Instructions In A Microprocessor", filed on Jul. 24, 1996 by Narayan et al., Ser. No. 08/685,656, now abandoned in favor of FWC application Ser. No. 08/878,228.

INT-CL: [7] G06F 12/10, G06F 12/06
US-CL-ISSUED: 711/215; 711/214, 711/202, 711/219, 711/125, 711/144, 711/145
US-CL-CURRENT: 711/215; 711/125, 711/144, 711/145, 711/202, 711/214, 711/202, 711/202, 711/214, 711/202, 711/215, 711/214, 711/202, 711/219, 711/214, 711/202, 711/219, 711/125, 711/144, 711/145, 365/230.01

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2 of 3 9/24/01 3:51 AM

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| FOREIGN-PAT-NO | PUBN-DATE | COUNTRY | US-CL |
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"Asynchronous Circuits Accelerate Access to 256-K Read-Only Memory," pp. 141-145.
International Search Report for PCT/US 96/08131.

ART-UNIT: 272

PRIMARY-EXAMINER: Peikari; B. James

ATTY-AGENT-FIRM: Conley, Rose & Tayon, PC Merkel; Lawrence J.

ABSTRACT:

A superscalar microprocessor implements a microcode instruction unit that patches existing microcode instructions with substitute microcode instructions. A flag bit is associated with each line of microcode in the microcode instruction unit. If the flag bit is asserted, the microcode instruction unit branches to a patch microcode routine that causes a substitute microcode instruction stored in external RAM to be loaded into patch data registers. The transfer of the substitute microcode instruction to the patch data registers is accomplished using data transfer procedures. The microcode instruction unit then dispatches the substitute instructions stored in the patch data registers and the substitute instruction is executed by a functional unit in place of the existing microcode instruction.

22 Claims, 7 Drawing figures

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L25: Entry 1 of 3 File: USPT Oct 31, 2000

DOCUMENT-IDENTIFIER: US 6141740 A

TITLE: Apparatus and method for microcode patching for generating a next address

BSPR:

When errors (or bugs) are found in microcode instructions, these errors are documented to system designers. Typically, the system designers run simulations to find ways to change the microcode to correct the errors detected. These changes cannot be effectively tested until the next prototype is produced, with the changes to the microcode embedded in the internal ROM of the subsequent processor prototype. A problem with this approach is that the changes to the microcode cannot be verified in the system environment before the changes are committed to silicon. This procedure can greatly increase the cost and time expended during the design process, as unverified changes are made to the microcode and incorporated in a subsequent prototype of the microprocessor, only to fail.

BSPR:

One way to overcome the above problem is to incorporate a technique for patching existing microcode instructions with substitute microcode instructions. When a microcode instruction that needs to be patched is encountered, the instruction fetching mechanism of the microprocessor accesses the substitute microcode instruction from external memory and loads the substitute instruction into the instruction cache. As used herein, the term "external memory" refers to any storage device external to the microcode unit. The substitute instruction, or patched instruction, is then routed from the instruction cache to the microcode unit. The microcode unit uses the substitute microcode instruction as a substitute for the existing microcode instruction.

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L25: Entry 2 of 3

File: USPT

Jul 30, 1991

US-PAT-NO: 5036453

DOCUMENT-IDENTIFIER: US 5036453 A

TITLE: Master/slave sequencing processor

DATE-ISSUED: July 30, 1991

INVENTOR-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY Renner; Karl Dallas TX N/A N/A Shanklin; John P. Colorado Springs CO N/A N/A

ASSIGNEE-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY TYPE CODE

Texas Instruments Incorporated Dallas TX N/A N/A 02

APPL-NO: 7/ 390507

DATE FILED: August 2, 1989

PARENT-CASE:

RELATED APPLICATION This is a continuation application of application Ser. No. 06/809,084, filed Dec. 12, 1985 and entitled "MASTER/SLAVE SEQUENCING PROCESSOR", now abandoned.

INT-CL: [5] G06F 15/16

US-CL-ISSUED: 364/200; 364/228.9, 364/230.4, 364/232.21, 364/243.1, 364/262.4,

364/271.2

US-CL-CURRENT: 712/16; 712/31

FIELD-OF-SEARCH: 364/2MSFile, 364/9MSFile

PRIOR-ART-DISCLOSED:

U.S. PATENT DOCUMENTS

Search Selected

Search ALL

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|---|----------------|----------------|--------------------|-----------|
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(1980).

ART-UNIT: 237

PRIMARY-EXAMINER: Shaw; Gareth D. ASSISTANT-EXAMINER: Fagan; Matthew C.

ATTY-AGENT-FIRM: Grossman; Rene' E. Sharp; Melvin

ABSTRACT:

An array processor includes a master array controller and sequencer (12) and a plurality of slave processors (20a)-(20n). The master generates sequencing commands for sequencing instruction flow in each of the slave processors. The

2 of 3 9/24/01 3:52 AM

slave processors generate addresses for associated memories (34a)-(34n). The data outputs of the memories are interfaced through a cross point switch (22) to a slave data processor (24). The master (12) is operable to initialize all of the slave devices to a starting address for an internal routine and sequence the instruction flow therein in a synchronous and parallel manner to execute a particular task.

11 Claims, 10 Drawing figures

9/24/01 3:52 AM

Generate Collection

L25: Entry 2 of 3

File: USPT

Jul 30, 1991

DOCUMENT-IDENTIFIER: US 5036453 A

TITLE: Master/slave sequencing processor

DEPR:

The output of register file 132 is input to a three input multiplexer 140, the output of which is connected to a 16.times.16 data stack 142. The output of data stack 142 is input back to one of the inputs of multiplexer 130 and also to one input of a four input multiplexer 144. The output of multiplexer 144 is connected to address bus 48 and also to the input of a program counter (PC) 146. The multiplexer 144 has sixteen bits output therefrom, eleven of which are input to the PC 146 and all of which are output to address bus 48 for input to the external microcode memory 14. In addition, multiple microcode memories can be utilized with three bits output by the multiplexer 144 being input to a decode circuit 148 for a chip select operation.

DEPR:

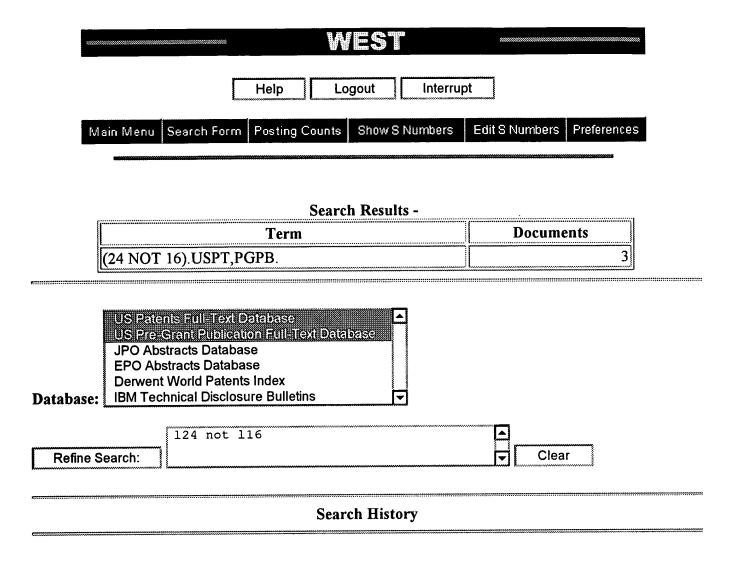
The output of the PC 146 is looped back to the input of the multiplexer 144 through an incrementing circuit 150 and also input an internal instruction ROM 152. The output of the incrementing circuit 150 is also input to one input of the multiplexer 140 for input to the data stack 142. The instruction ROM 152 is operable to output both the control word to the control bus 18 and also an op code for internal use by the ACS 12. The op code is input to a two input multiplexer 154, the output of which is input to an instruction register decode circuit 156. The instruction register decode circuit 156 provides all the microcode instructions for controlling the ACS 12. The multiplexer 154 also receives the op code output from the external microcode memory 14 on op code bus 50.

DEPR:

The instruction ROM 152 is an internal instruction ROM as opposed to the external microcode instruction ROM 14. In one mode, multiplexer 154 is controlled to receive only op code information from the external memory 14 with the control bus 18 interfaced with the external memory. In the second mode, the instructions are stored in the internal instruction ROM 152 and output therefrom to the control bus 18.

DEPR:

The instruction ROM 176 has the output thereof connected to a multiplexer 180, the output of which is connected to an instruction register decode circuit 182. In operation, the address output of PC 174 selects a predetermined instruction from ROM 176 for output to decode circuit 182. This provides the microcode instruction for execution. Alternatively, the output of the sequencer can be output to an external microcode ROM (not shown) on a line 184. The instruction code output by the ROM is input to the other input of the multiplexer 180 on a line 186. In this mode of operation, the multiplexer 180 is controlled to select the output from the external ROM instead of from internal ROM 176.



Today's Date: 9/24/2001

| DB Name | Query | Hit Count | Set Name |
|---------------------|--|-----------|------------|
| USPT,PGPB | 124 not 116 | 3 | <u>L25</u> |
| USPT,PGPB | 114 and internal rom | 5 | <u>L24</u> |
| USPT,PGPB | (((712/246)!.CCLS.)) | 26 | <u>L23</u> |
| USPT,PGPB | ((712/248)!.CCLS.) | 136 | <u>L22</u> |
| JPAB,EPAB,DWPI,TDBD | (off-chip or offchip) near (microcode or micro-code) | 2 | <u>L21</u> |
| JPAB,EPAB,DWPI,TDBD | 118 and 119 | 3 | <u>L20</u> |
| JPAB,EPAB,DWPI,TDBD | (external) near (microcode or micro-code) | 18 | <u>L19</u> |
| JPAB,EPAB,DWPI,TDBD | (internal) near (microcode or micro-code) | 17 | <u>L18</u> |
| USPT,PGPB | 116 not 111 | 8 | <u>L17</u> |
| USPT,PGPB | 114 and 115 | 12 | <u>L16</u> |
| USPT,PGPB | (internal) near (microcode or micro-code) | 98 | <u>L15</u> |
| USPT,PGPB | (external) near (microcode or micro-code) | 51 | <u>L14</u> |
| USPT,PGPB | (off-chip or offchip) near (microcode or micro-code) | 4 | <u>L13</u> |
| USPT,PGPB | (off-chip or offchip) near microcode | 4 | <u>L12</u> |
| USPT,PGPB | 19 and 110 | 4 | <u>L11</u> |
| USPT,PGPB | internal microcode | 79 | <u>L10</u> |
| USPT,PGPB | external microcode | 30 | <u>L9</u> |
| DWPI | 16 and 17 | 0 | <u>L8</u> |
| DWPI | external microcode | 2 | <u>L7</u> |
| DWPI | internal microcode | 2 | <u>L6</u> |
| DWPI | 5274829.uref. | 0 | <u>L5</u> |
| DWPI | 5900025.pn. | 1 | <u>L4</u> |
| DWPI | (demers and lentz).in. | 1 | <u>L3</u> |
| EPAB | (demers and lentz).in. | 1 | <u>L2</u> |
| USPT,PGPB | 5274829.pn. | 1 | <u>L1</u> |



End of Result Set

Generate Collection

L27: Entry 1 of 1

File: USPT

Nov 9, 1999

US-PAT-NO: 5983334

DOCUMENT-IDENTIFIER: US 5983334 A

TITLE: Superscalar microprocessor for out-of-order and concurrently executing at least two RISC instructions translating from in-order CISC instructions

DATE-ISSUED: November 9, 1999

INVENTOR-INFORMATION:

| NAME | CITY | STATE | ZIP CODE | COUNTRY |
|---------------------|--------------|-------|----------|---------|
| Coon; Brett | San Jose | CA | N/A | N/A |
| Miyayama; Yoshiyuki | Santa Clara | CA | N/A | N/A |
| Nguyen; Le Trong | Monte Sereno | CA | N/A | N/A |
| Wang: Johannes | Redwood City | CA | N/A | N/A |

ASSIGNEE-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY TYPE CODE Seiko Epson Corporation Tokyo N/A N/A JPX 03

APPL-NO: 8/ 784339

DATE FILED: January 16, 1997

PARENT-CASE:

CROSS-REFERENCE TO RELATED APPLICATIONS This application is a continuation of application Ser. No. 08/460,272, filed on Jun. 2, 1995, now U.S. Pat. No. 5,619,666, which is a continuation of application Ser. No. 07/857,599, filed Mar. 31, 1992, now U.S. Pat. No. 5,438,668. The following are commonly owned, applications: "A ROM With RAM Cell and Cyclic Redundancy Check Circuit", application Ser. No. 07/802,816, filed Dec. 6, 1991, now abandoned; "High-Performance, Superscalar-Based Computer System with Out-of-Order Instruction Execution", application Ser. No. 07/817,810, filed Jan. 8, 1992 now U.S. Pat. No. 5,539,911. "High-Performance, Superscalar-Based Computer System with Out-of-Order Instruction Execution and Concurrent Results Distribution", Ser. No. 08,397,016 filed Mar. 1, 1995, now U.S. Pat. No. 5,560,032, which is a file wrapper continuation of application Ser. No. 07/817,809, filed Jan. 8, 1992. The disclosures of the above applications are incorporated herein by reference.

INT-CL: [6] G06F 9/30, G06F 9/38 US-CL-ISSUED: 712/23; 712/41, 712/206, 712/215, 712/217 US-CL-CURRENT: 712/23; 712/206, 712/215, 712/217, 712/41 FIELD-OF-SEARCH: 712/23, 712/41, 712/206, 712/215, 712/217

PRIOR-ART-DISCLOSED:

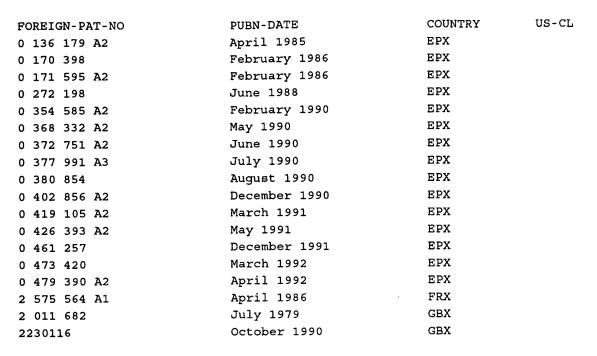
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ART-UNIT: 278

PRIMARY-EXAMINER: Lim; Krisna

ATTY-AGENT-FIRM: Sterne, Kessler, Goldstein & Fox P.L.L.C.

ABSTRACT:

A system and method for extracting complex, variable length computer instructions from a stream of complex instructions each subdivided into a variable number of instructions bytes, and aligning instruction bytes of individual ones of the complex instructions. The system receives a portion of the stream of complex instructions and extracts a first set of instruction bytes starting with the first instruction bytes, using an extract shifter. The set of instruction bytes are then passed to an align latch where they are aligned and output to a next instruction detector. The next instruction detector determines the end of the first instruction based on said set of instruction bytes. An extract shifter is used to extract and provide the next set of instruction bytes to an align shifter which aligns and outputs the next instruction. The process is then repeated for the remaining instruction bytes in the stream of complex instructions. The isolated complex instructions are decoded into nano-instructions which are processed by a RISC processor core.

5 Claims, 24 Drawing figures



End of Result Set

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L27: Entry 1 of 1

File: USPT

Nov 9, 1999

DOCUMENT-IDENTIFIER: US 5983334 A

TITLE: Superscalar microprocessor for out-of-order and concurrently executing at least two RISC instructions translating from in-order CISC instructions

DEPR:

On chip microcode routine addressing is handled by the IDU itself The IDU generates 16 bit addresses for accesses to the microcode ROM. If the ROM-invalid bit corresponding to the ROM entry being addressed indicates that the microcode is invalid, the address of external microcode residing off-chip in main memory is calculated. A U.sub.-- Base register holds the upper 16 address bits (called the starting address) of the external microcode residing in main memory. The 16 bit address decoded by the IDU is concatenated with the upper 16 bits in the U.sub.--Base register to access the external microcode residing in main memory. If the location of the external microcode residing in main memory is changed, the contents of the U.sub.-- Base register can be modified to reflect the new main memory location.

DEPR:

This feature allows microcode updates to be performed by replacing certain routines with alternates in external memory, without forcing all microcode to suffer the reduced performance of external memory accesses. It also makes it possible to remove all ROM from the RISC chip and place the entire microcode in external RAM, to reduce the RISC chip's area requirements or to aid in microcode development

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1. Document ID: US 5991858 A, DE 19508723 A1, WO 9628782 A1, EP 813714 A1, NO 9703728 A, EP 813714 B1, DE 59600813 G, ES 2125100 T3

L6: Entry 1 of 2

File: DWPI

Nov 23, 1999

DERWENT-ACC-NO: 1996-413532

DERWENT-WEEK: 200002

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TITLE: Multi-user data processing equipment with memory protection - has memory region access table in operating system memory region with allowed address space for instructions in user memory region

ABTX:

The data processing equipment includes a processor and memory in the form of a portable chip card. The process is adapted with regard to the <u>internal microcode</u> such that the implementation of standard instructions loaded in a user memory region is blocked, which require read or write access to the contents of memory cells).

ABEQ:

The data processing equipment includes a processor and memory in the form of a portable chip card. The process is adapted with regard to the internal microcode such that the implementation of standard instructions loaded in a user memory region is blocked, which require read or write access to the contents of memory cells).

ABEQ:

The data processing equipment includes a processor and memory in the form of a portable chip card. The process is adapted with regard to the internal microcode such that the implementation of standard instructions loaded in a user memory region is blocked, which require read or write access to the contents of memory cells).

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2. Document ID: EP 110613 A, AU 8320139 A, BR 8306259 A, CA 1198221 A, CA 1198223 A, US 4569018 A, CA 1204216 A, CA 1204217 A, CA 1204218 A, CA 1204220 A, US 4591972 A, US 4597041 A, CA 1206267 A, IL 70230 A, IL 82688 A, IL 82689 A, EP 110613 B, DE 3382334 G, JP 08016388 A

L6: Entry 2 of 2

File: DWPI

Jun 13, 1984

DERWENT-ACC-NO: 1984-147803

DERWENT-WEEK: 199614

COPYRIGHT 2001 DERWENT INFORMATION LTD

TITLE: High speed, compact digital data processing system - has serial input-output unit providing communication with soft console and another unit for communication with bulk memory devices

ABEO:

A register is connected to an instruction receiver and a state receiver and is responsive to a sequence control internal microcode control for receiving and storing an initial address of a presently selected one of the microinstruction sequences. A microcode program counter is connected to the register and is responsive to the sequence control internal microcode control for receiving the initial address.

| Full Title Citation Front Review Classific | ation Date Reference | Claims | KWIC | Draw, Desc 1 | mage |
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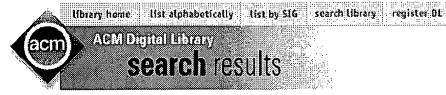
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1) <u>Leo: a system for cost effective 3D shaded graphics;</u> Michael F. Deering and Scott R. Nelson; *Proceedings of the 20th annual conference on Computer graphics*, 1993, Pages 101 - 108 [Find Related Articles]

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✓ 1. Document ID: US 5500948 A

L11: Entry 1 of 4

File: USPT

Mar 19, 1996

DOCUMENT-IDENTIFIER: US 5500948 A

TITLE: Translating instruction pointer virtual addresses to physical addresses for accessing an instruction cache

DEPR:

Refer to FIG. 2. In order to carry out its functions, the IFU contains a ROM (50) which contains the <u>internal microcode</u> used on the chip, an instruction cache (56) to hold instructions fetched from memory, instruction queues (52) for temporary instruction storage between memory and the cache, instruction pre-decode (54) and post-decode logic (58), address translation logic (62), cache tag logic (60), and the necessary IFU control logic (70) to make everything work together.

DEPR:

In order to carry out its functions, the IFU contains a read only memory (ROM-50) which stores an internal microcode used by an execution unit, an instruction cache (56) to hold instructions fetched from memory, instruction queues (52) for temporary instruction storage between memory and the cache, instruction pre-decode (54) and post-decode logic (58), address translation logic (62), cache tags logic (60), and the necessary control logic (70) to make everything work together.

DEPR:

ROM: The ROM (50) contains the <u>internal microcode</u> that are supplied to an execution unit that is not shown in FIG. 1.

DEPR:

The other entry is used to translate "microcode" IPs. Some of the microcode that the execution unit needs is stored in off-chip memory. It is desirable that this external microcode be placed anywhere that the system builder would like. This is allowed by translating the logical microcode IP to the physical address where the external microcode is placed. The single microcode entry in the TWB is used to accomplish this purpose. This microcode entry is only changed under explicit software control. It can never have a "miss". It is really a base address for the location of the external microcode block.

Full Title Citation Front Review Classification Date Reference

KMC Draw Desc Image

2. Document ID: US 5423014 A

L11: Entry 2 of 4

File: USPT

Jun 6, 1995

DOCUMENT-IDENTIFIER: US 5423014 A

TITLE: Instruction fetch unit with early instruction fetch mechanism

DEPR:

In order to carry out its functions, the IFU contains a ROM (50) which contains

the <u>internal microcode</u> used on the chip, an instruction cache (56) to hold instructions fetched from memory, instruction queues (52) for temporary instruction storage between memory and the cache, instruction pre-decode (54) and post-decode logic (58), address translation logic (62), cache tag logic (60), and the necessary control logic (70) to make everything work together.

DEPR:

ROM: The ROM (50) contains the <u>internal microcode</u> that are supplied to an execution unit that is not shown in FIG. 1.

DEPR:

Bits 16 to 31: These bits are the external microcode base mapping register. When the machine is in external microcode mode they are ORed with bits 0 to 21 (right justified) of the logical address to generate the physical address for the Tags block and for the PhysAddrq21 bus.

DEPR:

Most of the mechanism is implemented in the TWB. The lower four bits of the IFU control register select the caching state for the four linear regions. When in macrocode mode, the two upper address bits control a MUX which selects the appropriate bit to drive onto the ICacheq01 ICacheq01 signal. When in microcode mode, ICacheq01 is always driven to 1, regardless of the control register bits, because external microcode is guaranteed to not be self-modifying, so it doesn't need the bus snooping functions of the data cache. Signal ICacheq01 is delayed by the appropriate number of phases and sent out on ICacheq11 ICacheq11 to the BCL. An exception occurs if in external microcode mode and oscillating between regions. The value from two cycles ago is used. When doing an early fetch, the ICacheq11 bit is sent out one cycle before the correct microaddress is known, so it is a guess. If the guess is wrong, the early fetch is cancelled, to be retried later, hopefully with a correct guess.

DEPR:

The ROM (50) contains 12 KB of <u>internal microcode</u> used by the chip. It is complementary in nature in order to drive onto the cache bit lines. Like the cache, it is capable of reading out 12 to 16 bytes of data per cycle. Because the ROM is not a power of two in size, and because of pitch matching constraints, the lower 8 KB of the ROM maps onto both sides A and B of the cache, alternating "sides" with increasing addresses, while the upper 4 KB of the ROM only maps onto side A.

DEPR:

The logic updates the LRU bit on replaces as well as on matches to avoid a deadlock perpetual restart case when switching between external microcode and macrocode.

DEPR:

When in microcode mode, if logical address bit 22 is not asserted, the address is considered "internal", and the ROM is accessed. If address bit 22 is asserted, the address is considered "external", and the TWB and Cache are accessed. When executing external microcode, logical address bits 0 through 21, right justified, are combined with a 16-bit left justified quantity stored in the IFU control register. Since bits 16 through 21 of these quantities overlap, they are logically ORed together.

DEPR:

With this arrangement, microcode (or the user or OS) has control over the size and alignment of the external microcode space. It can define a 64 KB external microcode space which need only be aligned on a 64 KB boundary, by using bits 16 through 21 for the base address from the IFU control register. Or, it can define an 4 MB external microcode space which must be aligned on an 4 MB boundary, by using bits 16 through 21 as addressing bits. Any size (and alignment) which is a power or 2 between 64 KB and 4 MB is supported, simply by allocating bits 16 through 21, through usage, to either base address in the IFU control register, or to addressing bits.

| Full Title Citation Front Review Classification Date Reference |
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KVMC Draw Desc Image

3. Document ID: US 5187799 A

L11: Entry 3 of 4

File: USPT

Feb 16, 1993

DOCUMENT-IDENTIFIER: US 5187799 A

TITLE: Arithmetic-stack processor which precalculates external stack address before needed by CPU for building high level language executing computers

DEPR:

When a HLL is compiled to run on a microprocessor, there is normally an intermediate language (IL) generated between the source code generated by the programmer (e.g. "C") and the machine language (e.g. 68020 machine code) which is actually loaded and run by the computer to perform the steps of the program. As depicted in FIG. 4, the designers of high level languages typically design the language and its manner of operation around a virtual computer 26; that is, an imaginary computer set up to perform in the desired manner. The IL is most efficient when it is based on a Reverse Polish machine; that is, on a virtual stack machine wherein, as depicted in FIG. 4, the ALU 12 operates on stacks 28 which are loaded out of the main memory 14. In such case, the operators occur on the stacks in the same order in which they are employed. As a result, they are quicker and easier to run. The basic building blocks of a "typical" virtual stack machine are: an ALU, an arithmetic stack, a return stack, an Instruction Fetch Unit (IFU), a microcode-sequencer and some data and instruction memory. Unfortunately, the virtual stack machine around which the HLL is designed never actually exists in its entirety in the prior art. Instead, it is typically implemented as in the computer 10' of FIG. 5; that is, the stacks 28 only exist as part of the memory 14 and the normal overhead of moving operators, data, etc. from memory into the stacks and from there into the ALU 12 for execution is still present. The Novix NC4000, which was mentioned above, is conceptually the closest to the ASP of the present invention; but, there are some important and dramatic differences. The ASP has no internal microcode or decoding, i.e. microcode directly controls the circuit elements as in a bit sliced computer. The ASP pipeline delay between the CPU and the SPU minimizes external RAM speed requirements. The ASP instructions are completely general; and, the internal data paths are from any element to any other element. The NOVIX, on the other hand, has a fixed set of instructions, most of which are FORTH words, and cannot be added to. The ASP has two stack pointers, which can both have a large variety of offsets, including the top of stack (TOS) (very useful for a fast PICK instruction). The use of two ASP's per system allows more powerful sequencing operation -- including the ability to do subroutine calls with zero overhead. Finally, the ASP has 32 bits vs. the NOVIX's 16 bits for data (stack and system); and, 24 bits for stack address vs. 8 bits for the NOVIX.

DEPR:

As discussed briefly earlier herein, FIG. 6 shows a simplified functional block diagram of the ASP 30, with its two major sub-blocks. The CPU 32 contains an ALU 12', a parallel multiplier and the top two stack registers. The SPU 34 has two stack pointers and two adders; allowing the external "stack RAM" to simulate two stacks. The provision of two stack pointers is an important point of novelty in and of itself. The M-latch 44 delays the external microcode (M) by one clock cycle before it reaches the CPU 32. This pipeline allows the stack address to be recalculated and waiting when the CPU 32 operation begins.

Full Title Citation Front Review Classification Date Reference

KMC Draw Desc Image

4. Document ID: US 4399505 A

L11: Entry 4 of 4

File: USPT

Aug 16, 1983

DOCUMENT-IDENTIFIER: US 4399505 A

TITLE: External microcode operation in a multi-level microprocessor

ABPL:

A data processing system the central processing unit (CPU) of which is responsive to and executes microinstructions generated by the decoding of macroinstructions so as to provide one or more data processing operations. The system is arranged so that such microinstructions can be supplied to the CPU from a CPU-resident microcode decoding logic or from one or more external microcode decoding units. Each of the external units can identify a macroinstruction which it is capable of decoding and includes logic for externally providing one or more microinstructions which result from the decoding process. If an external microcode unit and the CPU-resident decode logic are both capable of such decoding operation, the external unit overrides the CPU decoding logic and controls the decoding operation externally. The external microcode unit includes logic for monitoring the number of microinstructions supplied to the CPU which have not yet been executed by the CPU.

BSPR:

While such system has provision for supplying external microcode information utilizing appropriate software, for example, the most effective way for providing such external microcode information is described with reference to the invention disclosed herein. Accordingly, in order to achieve effective use of both the CPU-resident microcode information and the external microcode information, the invention provides for suitable interface logic which permits the most effective control of the transfer of external microcode information from an external microcode unit. While the invention is applicable to such multi-level microcode systems, its use is not limited thereto and the principles thereof are also applicable to single-level systems.

BSPR

In accordance with the invention, a unique microcode control interface unit is utilized wherein every macroinstruction supplied, for example, by software to the system is simultaneously decoded by both the CPU-resident microcode control unit and the microcode interface units. A subset of the operational code (OP-CODE) in the macroinstruction identifies which type of microcode control unit (i.e., an external microcode unit or an internal, i.e., a CPU-resident, unit) is required to perform the decoding operation in order to produce the required microinstruction or sequence of microinstructions. If the OP-CODE identifies a situation in which both an external and an internal microcode control unit are capable of performing the decoding operation, appropriate logic is provided by the selected external unit so that the external microcode controller can override the CPU-resident controller and, therefore, can provide the required decoding operation.

DEPR:

In systems which utilize multi-level (e.g., two-level) microcode architecture (as in the above referred to application) and which provide for the supplying of external microcode information, as in the system of FIG. 1, the latter information must be supplied through one or more suitable interface units such as shown by units 13 of the figure. In conventional systems capable of utilizing external microcode operation, the CPU normally requires appropriate logic which responds to software for identifying the macroinstruction to be decoded as one which requires decoding either by the internal microcode architecture or by the external microcode architecture. Once the CPU has identified the macroinstruction as requiring an external microcode decoding procedure, it supplies the macroinstruction to the designated external microcontroller unit which then proceeds to decode the macroinstruction so as to provide the initial microinstruction via the microcode bus.

DEPR:

In many such conventional systems once the initial microinstruction has been provided to the CPU from an external microcode unit, the CPU then utilizes its own internal sequencing logic and microcode control store to provide the subsequent microinstructions of the particular sequence required by the decoded macroinstruction. Control of the macroinstruction decoding process, as well as the process for determining the address of each subsequent microinstruction required in the sequence, effectively, therefore, resides in the CPU.

DEPR:

Should both a specified external microcontroller unit 13 and the CPU-resident decoding units of the processor recognize a macroinstruction bit pattern as being one which it is capable of decoding, an acknowledge (ACK) signal from the microcontroller interface unit is always interpreted by the central processor unit as requiring external microcode decoding, even if the CPU resident processor decoding units could decode such macroinstruction. Accordingly, decoding by the external unit prevails. Such operation is designated as an "external microcode override" condition. If no ACK signal is asserted from any external microcode decoding units, as discussed in the aforementioned application of Bernstein et al, for performing the macroinstruction decoding operation.

CLPR:

2. A data processing system in accordance with claim 1 wherein each said $\underline{\text{external}}$ $\underline{\text{microcode}}$ control unit further includes

CLPR

3. A data processing system in accordance with claims 1 or 2 wherein each said external microcode control unit comprises

CLPR

4. A data processing system in accordance with claim 3 wherein control means of each said external microcode control unit further includes means responsive to said decoding means and to said central processor unit for indicating the number of microinstructions which have been transmitted to said central processor unit and which have not yet been executed by said central processor unit.

CLPR

6. A data processing system in accordance with claim 5 wherein said $\underline{\text{external}}$ $\underline{\text{microcode}}$ control unit includes

CLPR:

7. A data processing system in accordance with claim 6 wherein said <u>external</u> microcode control unit further includes

CLPR

11. A data processing system in accordance with claims 1 or 2 wherein said transmitting means includes bus means interconnecting said external microcode control unit and said central processor unit; and

CLPV:

one or more external microcode control units, each including

CLPV

and said decoding means further including means responsive to a macroinstruction received from said central processor unit for determining whether said macroinstruction is one which is to be decoded by a selected one of said external microcode control units or one which is to be decoded by said central processor unit.

CLPV:

control means responsive to said decoding means for assuring that said macroinstruction is decoded only by said selected external microcode control unit when said macroinstruction is capable of being decoded either by said selected external microcode control unit or by said central processor unit.

CLPV:

a next address mode field for indicating whether the sequence of microinstructions transmitted to said central processor unit from said external microcode control unit is to be continued or is to be completed upon execution of the current microinstruction.

CLPV

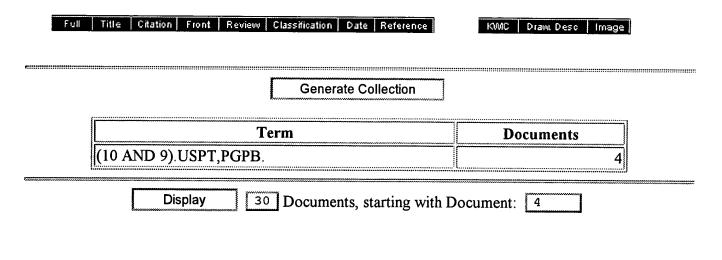
driving means for placing a microinstruction produced by said <u>external microcode</u> control unit on to said bus means for transmission to said central processor unit;

CLPV:

and further wherein each said external microcode control unit includes

CLPV:

means for activating its own driver means only when said external microcode control unit has been selected to decode said macroinstruction and to provide said sequence of one or more microinstructions.



Change Format

Display Format: KWIC

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Search Results - Record(s) 1 through 4 of 4 returned.

☐ 1. Document ID: US 5500948 A

L11: Entry 1 of 4

File: USPT

Mar 19, 1996

US-PAT-NO: 5500948

DOCUMENT-IDENTIFIER: US 5500948 A

TITLE: Translating instruction pointer virtual addresses to physical addresses for

accessing an instruction cache

DATE-ISSUED: March 19, 1996

INVENTOR-INFORMATION:

Riches, Jr.; Robert M.

NAME Hinton; Glenn J.

CITY

ZIP CODE N/A

COUNTRY

Portland OR N/A Hillsboro OR N/A N/A

STATE

US-CL-CURRENT: 711/205; 711/140

Full Title Citation Front Review Classification Date Reference

KMC Draw Desc Image

2. Document ID: US 5423014 A

L11: Entry 2 of 4

File: USPT

Jun 6, 1995

US-PAT-NO: 5423014

DOCUMENT-IDENTIFIER: US 5423014 A

TITLE: Instruction fetch unit with early instruction fetch mechanism

DATE-ISSUED: June 6, 1995

INVENTOR-INFORMATION:

NAME Hinton; Glenn J. Riches, Jr.; Robert M. CITY

STATE

ZIP CODE

COUNTRY

Portland Hillsboro

OR OR N/A N/A N/A N/A

US-CL-CURRENT: 711/3; 711/204, 712/207

Full Title Citation Front Review Classification Date Reference

KWIC Draw Desc Image

3. Document ID: US 5187799 A

L11: Entry 3 of 4

File: USPT

Feb 16, 1993

US-PAT-NO: 5187799

DOCUMENT-IDENTIFIER: US 5187799 A

TITLE: Arithmetic-stack processor which precalculates external stack address before needed by CPU for building high level language executing computers

DATE-ISSUED: February 16, 1993

INVENTOR-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY McAuley; Anthony Morris Plain NJ N/A N/A Goodman; Rod Altadena CA N/A N/A

US-CL-CURRENT: 712/36

| Full | Title | Citation | Front | Review | Classification | Date | Reference |
|------|-------|----------|-------|--------|----------------|------|-----------|
| | | | | | | | |

KWIC Draw Desc Image

4. Document ID: US 4399505 A

L11: Entry 4 of 4

Aug 16, 1983

US-PAT-NO: 4399505

DOCUMENT-IDENTIFIER: US 4399505 A

TITLE: External microcode operation in a multi-level microprocessor

DATE-ISSUED: August 16, 1983

INVENTOR-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY Druke; Michael B. Chelmsford MA N/A N/A Feaver; Richard L. Sunnyvale CA N/A N/A Kosior; Stefan Chepachet RΙ N/A N/A

File: USPT

US-CL-CURRENT: 712/246; 712/248

| Full | Title | Citation | Front | Review | Classification | Date | Reference |
|------|-------|----------|-------|--------|----------------|------|-----------|

KWIC Draw Desc Image

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| Term | Documents |
|-----------------------|-----------|
| (10 AND 9).USPT,PGPB. | 4 |

Display 30 Documents, starting with Document: 4

Display Format: Change Format

End of Result Set

Generate Collection

L12: Entry 4 of 4

File: USPT

Apr 30, 1985

US-PAT-NO: 4514803

DOCUMENT-IDENTIFIER: US 4514803 A

TITLE: Methods for partitioning mainframe instruction sets to implement microprocessor based emulation thereof

-

DATE-ISSUED: April 30, 1985

INVENTOR-INFORMATION:

| NAME | CITY | STATE | ZIP CODE | COUNTRY |
|-----------------------|----------|-------|----------|---------|
| Agnew; Palmer W. | Owego | NY | N/A | N/A |
| Buonomo; Joseph P. | Endicott | NY | N/A | N/A |
| Houghtalen; Steven R. | Endicott | NY | N/A | N/A |
| Kellerman; Anne S. | Endicott | NY | N/A | N/A |
| Losinger; Raymond E. | Endicott | NY | N/A | N/A |
| Valashinas; James W. | Endicott | NY | N/A | N/A |

ASSIGNEE-INFORMATION:

NAME

CITY STATE ZIP CODE COUNTRY TYPE CODE

International Business Machines

Corporation

Armonk NY N/A N/A 02

APPL-NO: 6/ 371634

DATE FILED: April 26, 1982

INT-CL: [3] G06F 9/22 US-CL-ISSUED: 364/200 US-CL-CURRENT: 703/26

FIELD-OF-SEARCH: 364/2MSFile, 364/9MSFile

PRIOR-ART-DISCLOSED:

U.S. PATENT DOCUMENTS

| | Search Select | ed Search ALL | |
|---------|---------------|------------------|---------|
| PAT-NO | ISSUE-DATE | PATENTEE-NAME | US-CL |
| 4128876 | December 1978 | Ames et al. | 364/200 |
| 4354225 | October 1982 | Frieder et al. | 364/200 |
| 4356546 | October 1982 | Whiteside et al. | 364/200 |

OTHER PUBLICATIONS

Microprocessor Implementation of Mainframe Processors by Means of Architecture Partitioning-Agnew et al.-IBM Journal R&D, vol. 26, No. 4, 1962.

ART-UNIT: 232

PRIMARY-EXAMINER: Springborn; Harvey E.

ATTY-AGENT-FIRM: Seinberg; Saul A.

ABSTRACT:

Methods of applying LSI and microprocessors to the design of microprocessor-based LSI implementation of mainframe processors are described. A mainframe instruction set is partitioned into two or more subsets, each of which can be implemented by a microprocessor having special on-chip microcode or by a standard off-the-shelf microprocessor running programs written for that purpose. Alternatively, one or more of the subsets can be implemented by a single microprocessor. In addition, a subset of the partitioned instruction set can be implemented by emulating software, by off-chip vertical or horizontal microcode, or by primitives. But, however partitioning is implemented, the end result thereof is to keep the critical flow paths, associated with the most frequently used instruction subset, as short as possible by constraining them to a single chip. The application of this method requires partitioning that makes each identified high performance subset executable on one microprocessor in the current state of technology, a way to quickly pass control back and forth between all of the microprocessors, a suitable way to pass data back and forth between all of the microprocessors, and a technology in which it is economically feasible to have several copies of a complex data flow and control store mechanism.

27 Claims, 8 Drawing figures

9/24/01 2:46 AM

End of Result Set

Generate Collection

L12: Entry 4 of 4

File: USPT Apr 30, 1985

DOCUMENT-IDENTIFIER: US 4514803 A
TITLE: Methods for partitioning mainframe instruction sets to implement
microprocessor based emulation thereof

BSPR:

This off-chip microcode partitioning method also requires what LSI technology is least adept at providing, namely, large numbers of pins. The data flow chip needs at least a dozen pins to tell the control store what microword to give it next. Even worse, the data flow chip needs from 16 to 100 pins to receive that control word. A processor using this method is often limited to roughly 16-bit control words, and hence a vertical microprogram that can control only one operation at a time, whereas a far higher performance processor could be designed if a 100-bit control word were available. If available, such 100-bit control words would permit a horizontal microprogram that can control several operations in each micro-cycle and thus perform a given function in fewer cycles. It should be noted that the off-chip microcode partitioning method has been particularly successful when applied to bit-slice processors, in which the data flow is not reduced to a single chip, but rather is a collection of chips, each of which implements a particular group of bits thoughout the data flow. Bit-slice processors usually employ bipolar technologies whose densities are limited by the number of gates available, or the ability to cool them, rather than by the number of pins on the chips. The off-chip microcode partitioning method applies to FET implementations only in more unusual cases where many pins are available and the chip density happens to exactly match the number of gates needed to implement the data flow of a desired processor. The Toshiba T88000 16-bit microprocessor happens to meet these conditions. Such an implementation can be best viewed as a bit-slice design in which the implementable slice width has widened to encompass the entire desired dataflow.

BSPR:

For example, Digital Equipment Corporation needed a low-end implementation of their PDP-11 minicomputer architecture. They chose the off-chip microcode partitioning method. The result was the LSI 11 four-chip set manufactured first by Western Digital Corporation and then by Digital Equipment Corporation itself.

DEPR:

This method of partitioning the microcode necessary for implementing a complex mainframe architecture has the advantage of permitting an architecture of unlimited complexity to be implemented by use of a sufficiently large off-chip control store. Further, difficult parts of the architecture can be placed off-chip, where they can be corrected without altering the microprocessor chip itself. In addition, off-chip microcode written for a product so implemented may be placed on chip, with minimal modifications, if a subsequent product uses a microprocessor chip with larger on-chip control store. With care, patches to the on-chip microcode can be implemented in the off-chip microcode if errors are found. Since off-chip instructions are executed in the same engine as on-chip instructions, they have full access to registers, condition code, and other facilities of the machine yielding other advantages. A final advantage accrues from the fact that all accesses to main storage and channels are made by the same microprocessor.

DEPR:

The arrangement for partitioning microcode between on-chip and off-chip control stores allows the most frequently used instructions to benefit from the cost/performance of microprocessors due to the short critical path produced by

on-chip microcode, and runs the remaining instructions and functions with the cost/performance characteristics of bit slices with the longer critical path

DEPR:

produced by off-chip microcode.

Some advantages of this method of partitioning the architecture between on-chip microcode and off-chip emulation code are as follows. An instruction in set C can be simulated with relatively few bus cycles. An "instruction" brought in from the private instruction store by one or two bus cycles, initiates a sequence of many microwords which do not require bus cycles. Constant data needed by difficult instructions or by interrupts such as Translate and Test's implied register, or interrupts' many implied storage addresses, can be brought in easily as immediate fields of "instructions" fetched from the private program store. Such constants may be difficult to introduce by way of on-chip microcode. An architecture of unlimited complexity can be emulated by a sufficiently large private program store, if the codes in sets A and B supply functions or sufficient generality. The private program store can be relatively small, because it stores relatively powerful "instructions" each of which is interpreted by many microwords. This is especially true if powerful branch and subroutine call "Instructions" are used to save space.

DEPR:

The transfer of control from on-chip microcode to an off-chip emulation program need not be limited to the time when an I-cycle completes. On-chip microcode should be allowed to call for simulation of the rest of an instruction whenever it detects an unusual condition, so it does not require high performance, that is difficult to handle and would otherwise consume many valuable on-chip microwords. For example, the on-chip microcode for Move Characters should be able to call an off-chip program if it detects operand overlap.